

# TUNMORE (SOUTH NORFOLK) POOL

Ref: snp-08090

## 2015/2016 WINTER LEAGUE RULES

1. World Pool Rules to apply.
2. Teams to consist of between FIVE and TEN Players (Premier Six and Twelve).
3. Matches to be of TEN single frames (Premier TWELVE). i.e. five Player Teams, players to play twice (Premier six players twice). Players playing twice must play first game in frames 1-5 (Premier 1-6), Any team fielding FOUR (Premier FIVE) players will forfeit two frames.
4. Matches may be postponed – See Rule 13 of the General Rules for full details.
5. Any Team failing to field a minimum of FOUR (Premier FIVE) Players must forfeit the Match.
6. Matches must commence at 8.30pm FOR PREMIER LEAGUE ONLY and all other leagues & cup competitions commence at 9.00pm. unless otherwise stated.
7. If a Players opponent is not present when the frame is due to begin, the player is awarded the frame.
8. All Players must be registered with the League Secretary. Any Team playing a non-registered player will forfeit any points and frames won on the night. A new registration may be made on the night of the match prior to the 31<sup>st</sup> December of current season provided a N6 form accompanies the result card. Licensees may play for any of their House Teams, (but only for one team on any one night).
9. A Player may only register with ONE TEAM at any one time.
10. Any Player wishing to transfer to a different Team must apply to the League Secretary in writing enclosing £5.00 transfer fee.
11. New registrations can be made up to and including 31<sup>st</sup> December of this season, any additional registrations required after 31<sup>st</sup> December must be applied using a N6 form and covering letter. This is to be approved by the League Secretary prior to playing in any match.
12. Before the Match commences, both Team Captains must agree that the Table is in a level and playable condition and that the visitors are provided with at least one standard Pool Cue and Chalk. (where a 7x4 table is being used, a cross rest must be available).
- 12a **Timing Rule** – Stop watches to be used if home team wishes (**Premier league teams only**)
13. The Home Team Captain is responsible to referee, or to appoint a competent Referee for each game to ensure that players adhere to World rules without advise from either Captains, Players or Spectators.  
(The Referee may be consulted by a Player on the rules and their application).
14. Each match will start with a coin being tossed between both captains to decide the break, from then on the break will be on an alternate basis.
15. Both Teams must be printed on an official Scorecard and Scoreboard visible to all before the Match has commenced.
16. Alterations or additions to the scorecard or scoreboard are not allowed at any time after the match has commenced.
17. The Scorecard must be signed by each player IMMEDIATELY after they have completed their frame and the game result has been entered. (Home teams must implement this rule as strictly as possible. i.e. the next frame should not begin until the card has been completely signed to date). Players must not sign the card before the Match. Forged signatures on cards will result in the offending Team losing the Match and further action being taken by the League Management Committee.  
If a winning player fails to sign the card - that frame is void.
18. All Matches must be played on a Tunmore table (or table approved by Tunmore Leisure, sole sponsors of the League) with sufficient clear room to enable fair playing of the game.
19. Official result scorecards must be received by the League Secretary NO LATER THAN FIRST POST TUESDAY following the match. Late scorecards will incur a two point deduction for the Home team
20. Scorecards that arrive late, mutilated, defaced or indecipherable will result in the Home Team forfeiting any points and frames won on the night. Scorecards that arrive late but bear the postmark of the date following the match will be accepted.
21. All protests must be sent IN WRITING to the League Secretary within 48 hours of the match, with a £5.00 fee. If the protest is upheld the fee will be refunded. Appeals to Norfolk County Pool Association will be allowed if necessary.
22. Date of birth (if under 18) MUST be stated on registration forms.  
VISITING TEAMS BRINGING PLAYERS OR SPECTATORS UNDER 18 MUST NOTIFY THE LANDLORD!
23. Any Team leaving the League before the halfway stage will forfeit all matches 10-0. In the event of leaving after 31<sup>st</sup> December will forfeit all matches after this date. A fine not exceeding £15 will be levied on any Team leaving the League before the end of the season.
24. No quarter final, semi-final, or Final Match in this League can be re-arranged without the approval of the Management Committee.
25. Any Team not turning up for a Cup match will lose the tie 10-0 .
26. Any Team not turning up for the first round of the Knockout Cup will not be entered in the subsidiary Cup.
27. Pro Cup balls to be used in premier league, providing both team captains agree. Balls to be provided by home team